

JOURNEYMAN EVENT

Bell Run

Overview: Climb up hit the bell and climb down

Questions can be directed to the judge 5 minutes before the event begins. Journeyman will be tooled up and prepared to ascend the pole. The clock starts when the judge says “**GO**”. First climber will be tooled up (belt not in hand). Once the judge says go, the climber will belt on and ascend the pole. Touch the bell then climb down. Time stops when the first foot touches the ground.

Deductions: 2 Point per infraction

- Miss use of tools and equipment
- Dropping anything to ground
- Gaffing out/ Losing control (Both Gaffs Out)
- Lack of PPE
- Not hitting the bell
- F.R.E. out of adjustment

See the score sheet for additional infractions

Contestants must wear 100% fall protection at all times!

Note: Video will not be considered when a contestant/team wants to challenge the judge’s ruling. Challenges need to be discussed while the contestant/team is at that event. The contestant/team leaving the event implies agreement with the judge’s ruling.